

FIG. 1
Conventional Art

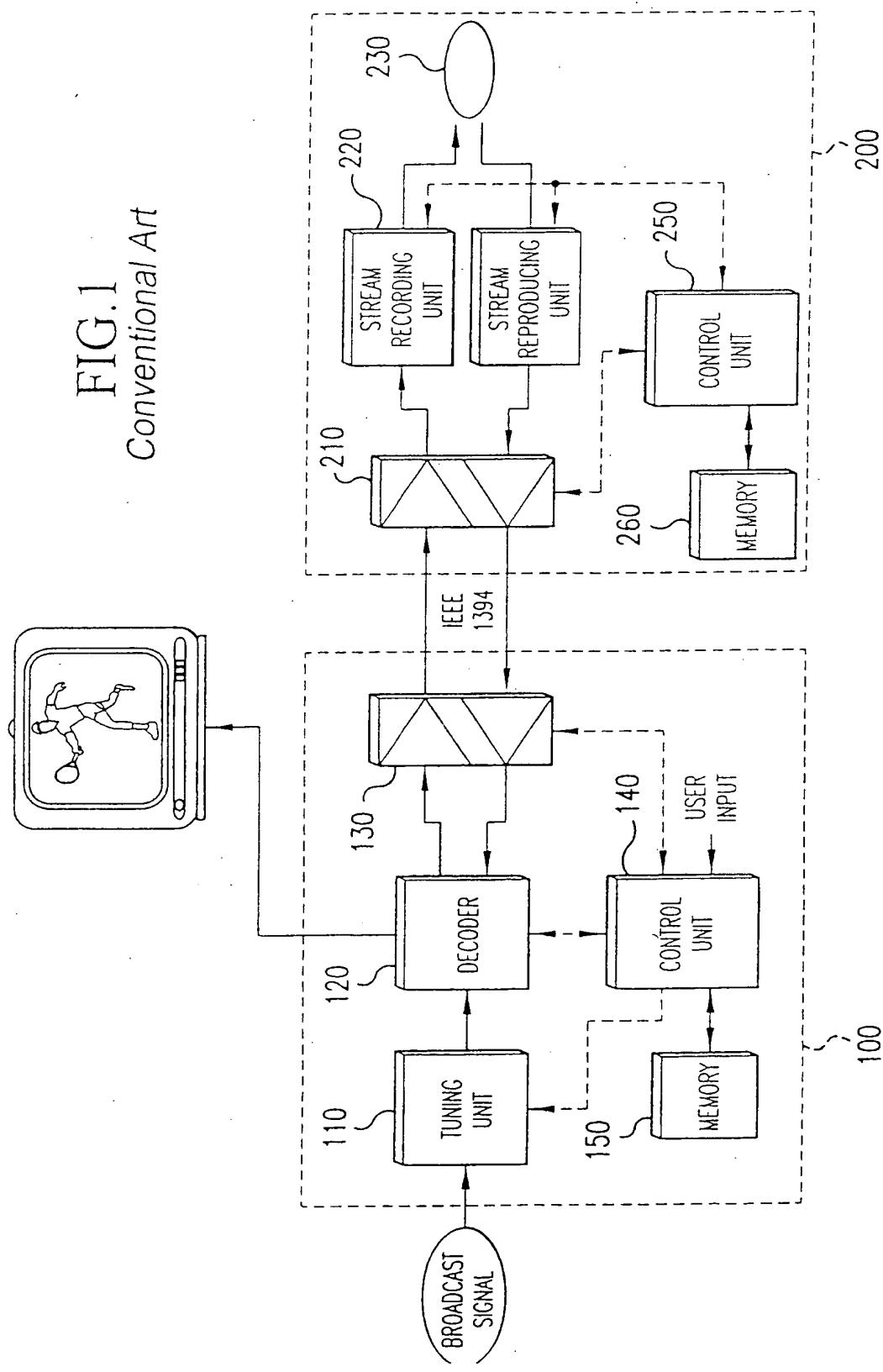
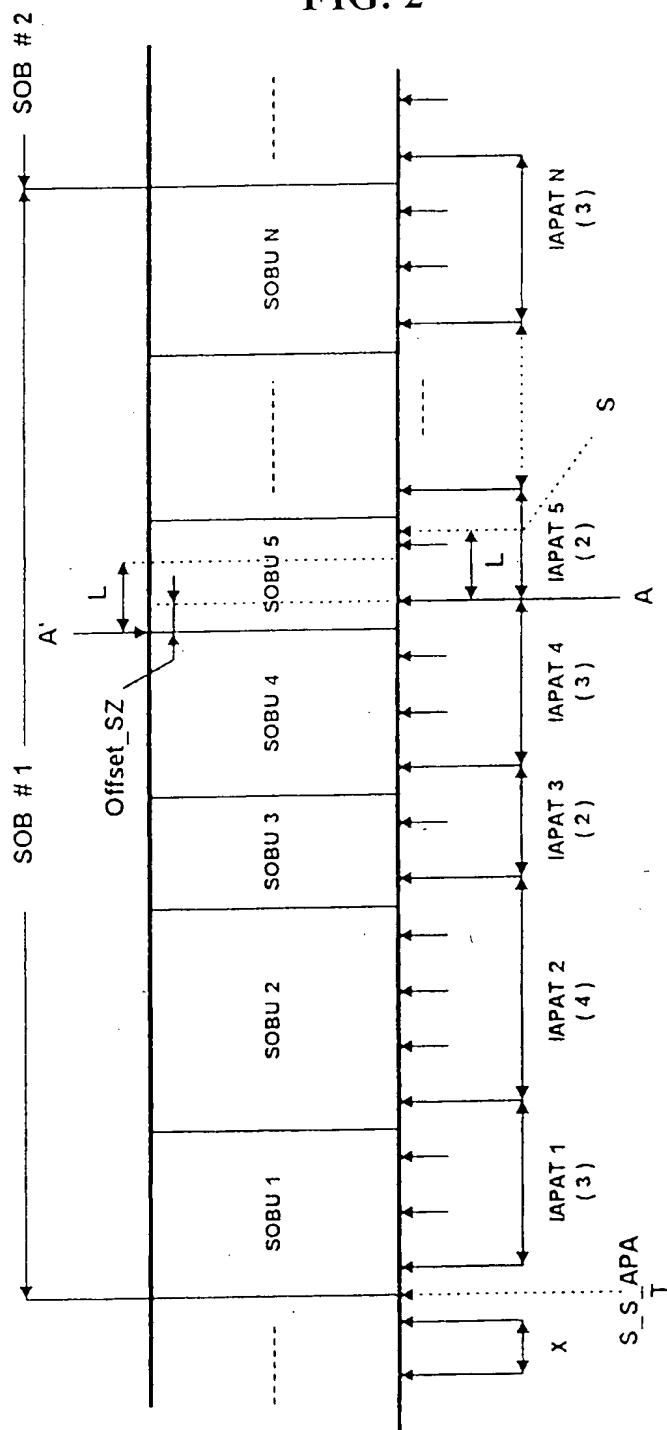


FIG. 2



Conventional Art

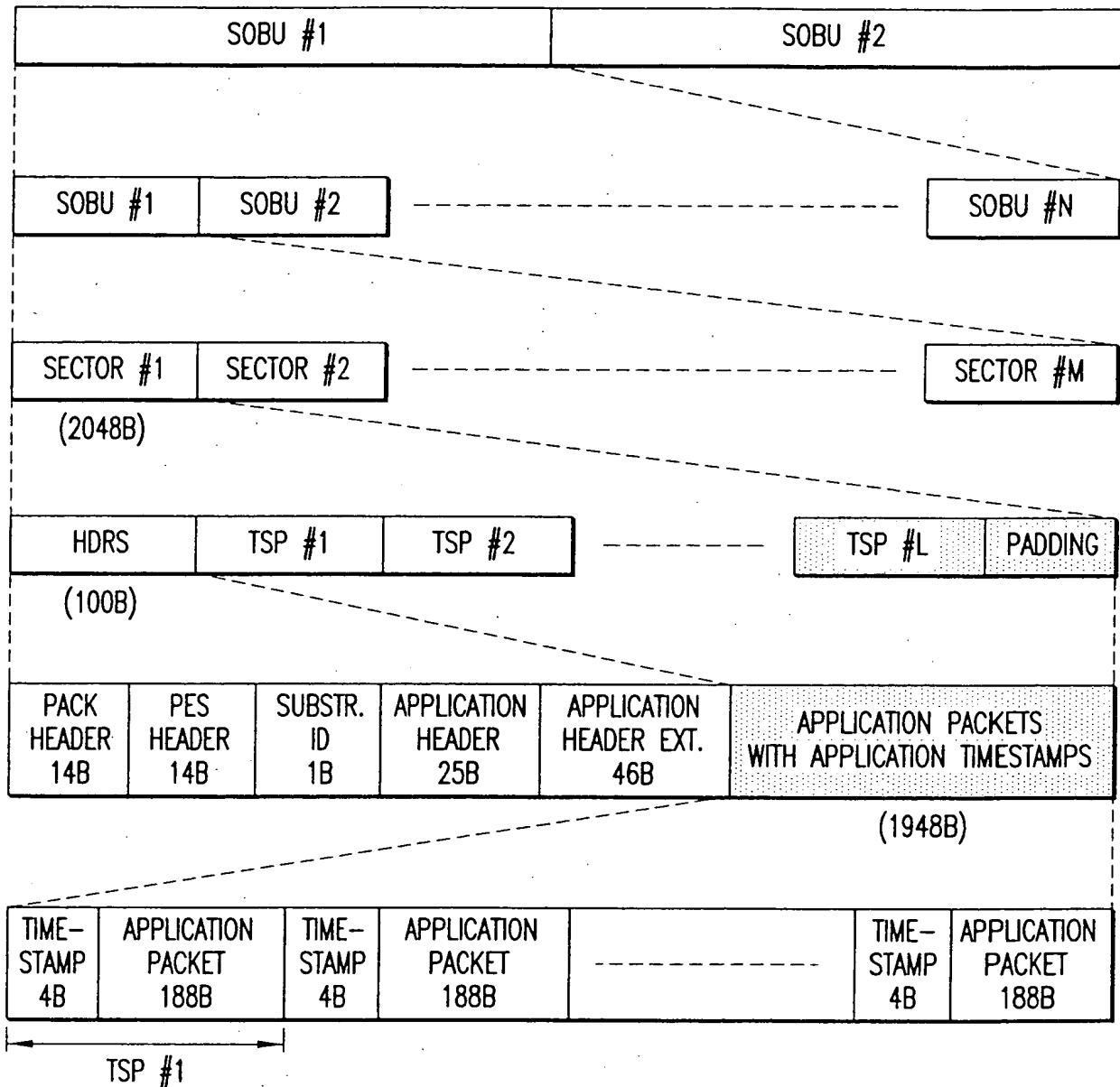


FIG.3
CONVENTIONAL ART

STREAM OBJECT GENERAL INFORMATION (SOB_GI)		
STREAM OBJECT INFORMATION (SOBI)	MAPPING LIST (MAPL)	INCREMENTAL APAT #1 (IAPAT #1)
		⋮
		INCREMENTAL APAT #N (IAPAT #N)

FIG.4
CONVENTIONAL ART

SOB_GI		
SOBU_SZ	MINIMUM MAPPING UNIT SIZE	2 BYTES
MTU_SHFT	MAPPING TIME UNIT SHIFT	1 BYTE
RESERVED	RESERVED	1 BYTE
MAPL_ENT_NS	NUMBER OF MAPPING LIST ENTRIES	4 BYTES
S_S_APAT	STREAM START APAT	8 BYTES
S_E_APAT	STREAM END APAT	8 BYTES

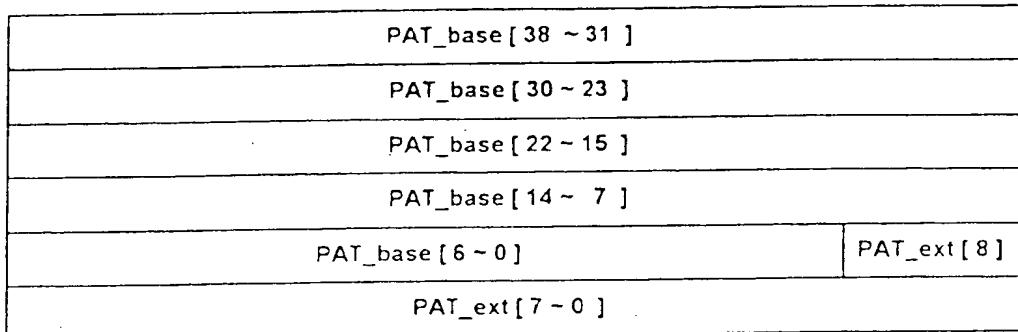
(a)

INCREMENTAL APAT		
IAPAT	INCREMENTAL APAT	2 BYTES

(b)

FIG.5
CONVENTIONAL ART

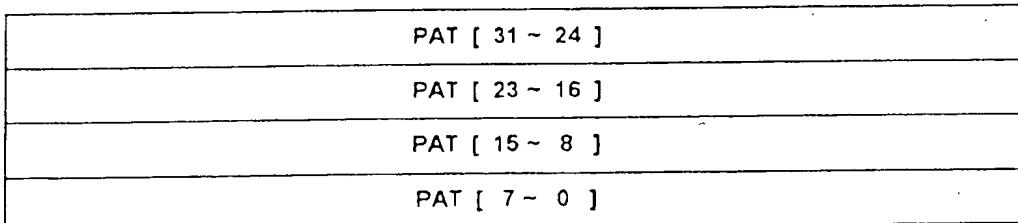
FIG. 6A



PAT_base : 90 KHz unit , PAT_ext : 27 MHz unit (0 ~ 299)

Conventional Art

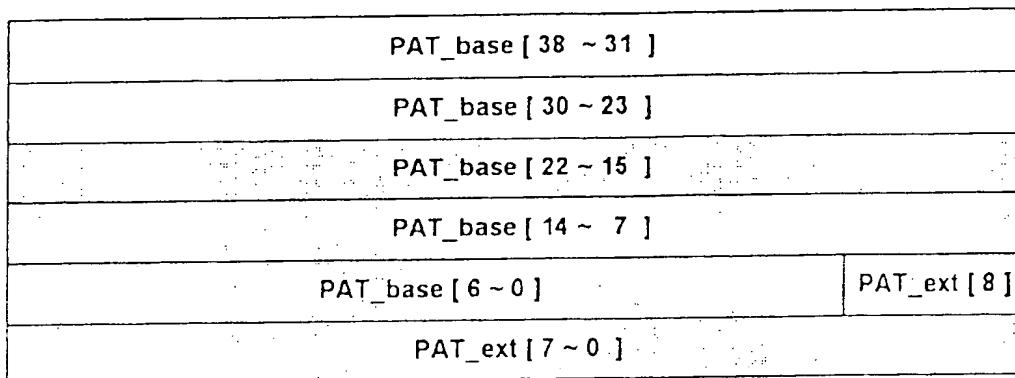
FIG. 6B



PAT : 27 MHz unit

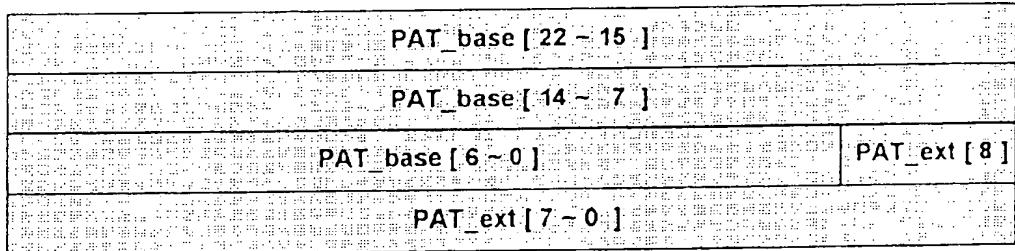
Conventional Art

FIG. 7A



PAT_base : 90 KHz unit , **PAT_ext** : 27 MHz unit (0 ~ 299)

FIG. 7B



PAT_base : 90 KHz unit , **PAT_ext** : 27 MHz unit (0 ~ 299)

FIG. 8

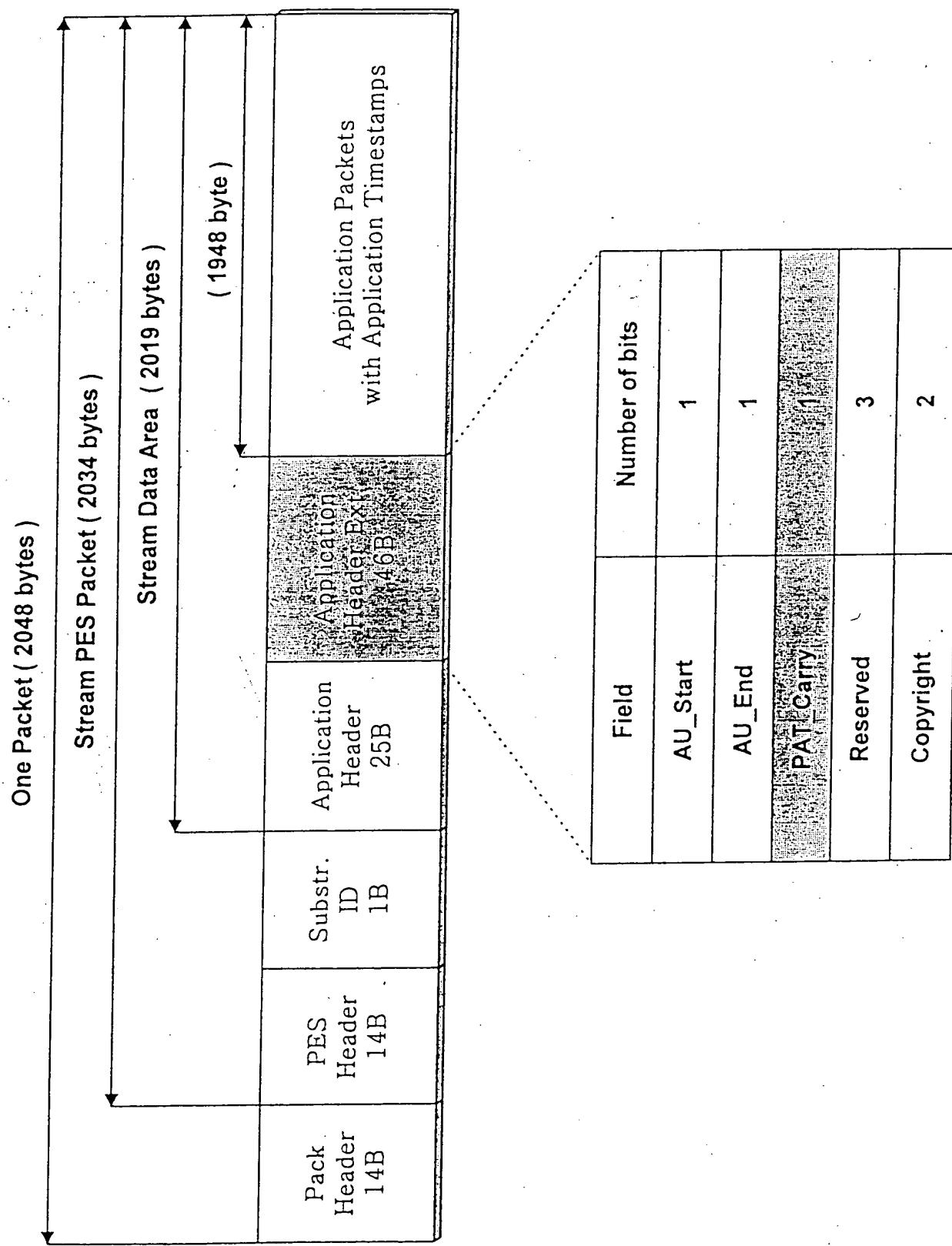


FIG. 9

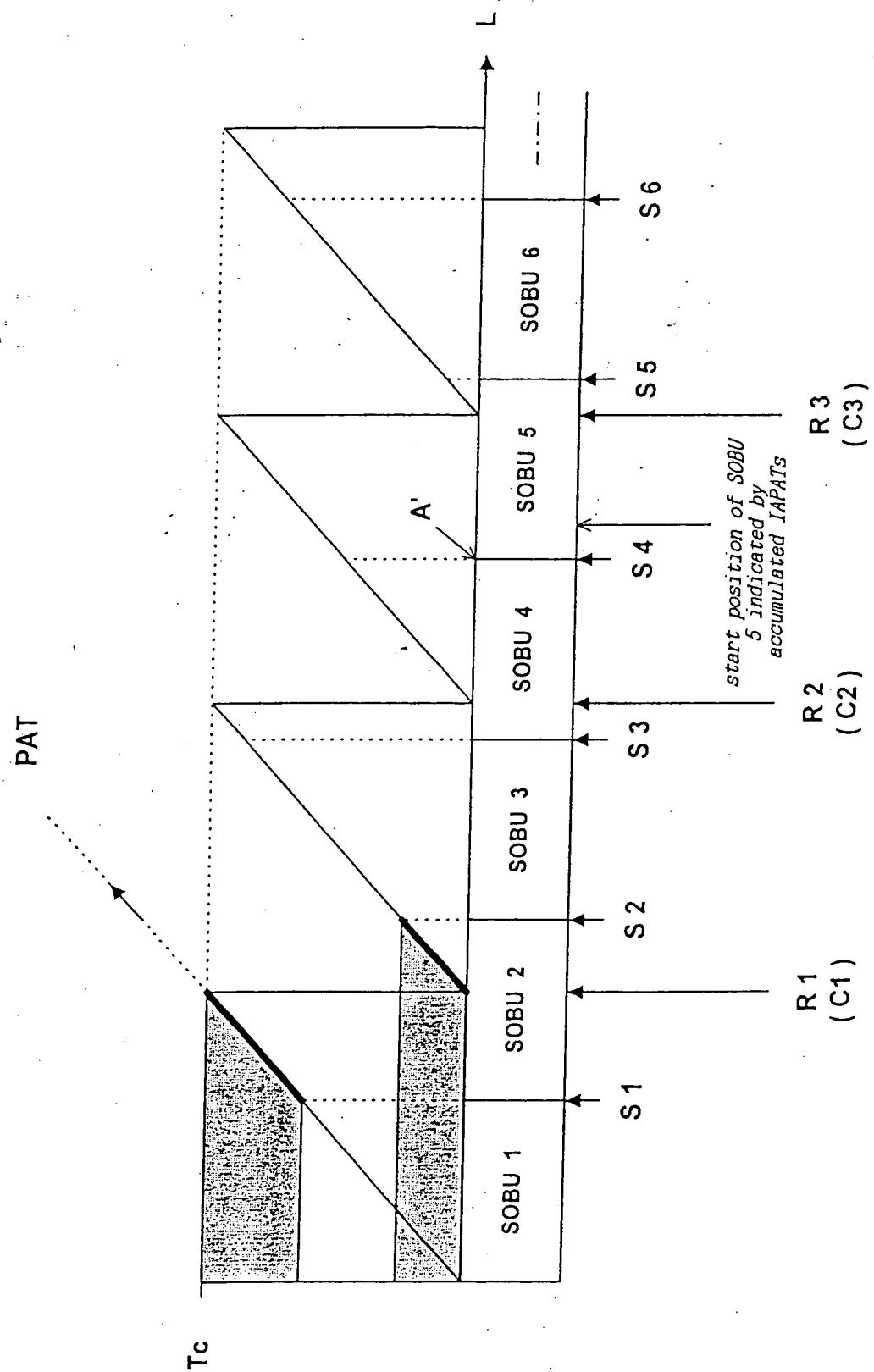


FIG. 10

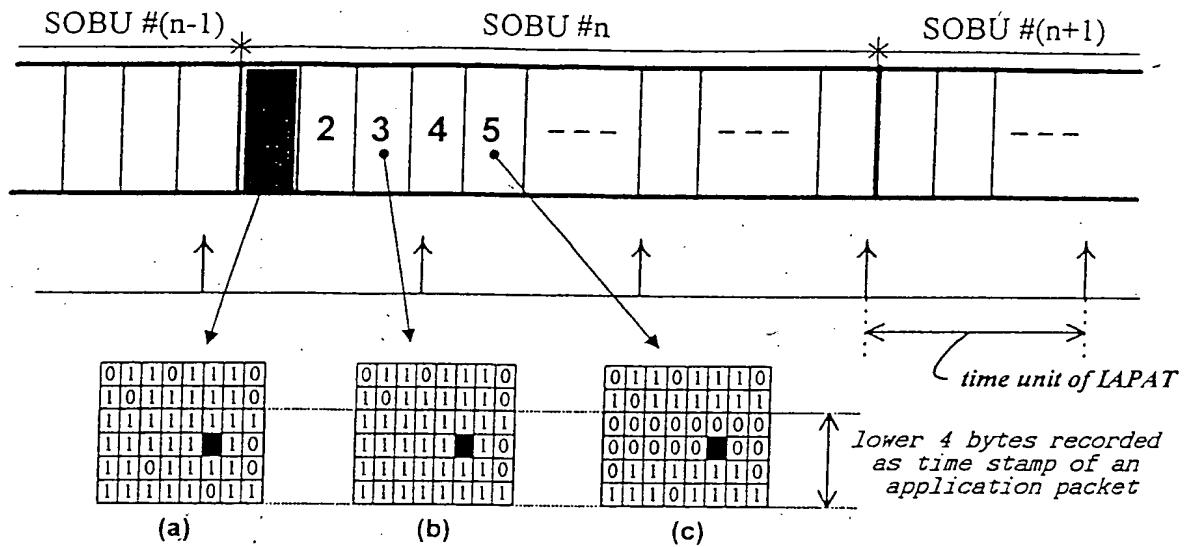


FIG. 11

